

CS 370 - S25

Numerical Computation

Full Course Notes

With Prof Leili Rafiee Sevyeri

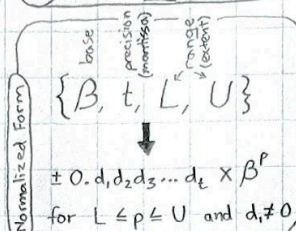
These are my in-class lecture notes. They cover all course content, besides example problems.

[Josiah Plett](#)

Syllabus

- Floating Point Numbers
- Interpolation & Splines
- Ordinary Differential Equations
- Fourier Analysis
- Numerical Linear Algebra

2) Floating Point



Standards of Precision

IEEE Single: (32 bits) $\{2, 24, -126, 127\}$
IEEE Double: (64 bits) $\{2, 53, -1022, 1023\}$

Standards of Conversion

Round-to-nearest: Usually default. $\frac{1}{2}$ rounds up.
Truncation: Round towards zero.

Machine Epsilon

"maximum relative error" is smallest ϵ such that $\text{float}(1+\epsilon) > 1$

3) Error Analysis & Stability

eg: Truncation system: $E = \beta^{2-t}$

eg: Error Bounds of $(a \oplus b) \oplus c$ satisfies $E_{rel} \leq \frac{|a|+|b|+|c|}{|a+b+c|} (2\epsilon + \epsilon^2)$

★ Derive that!

Cancellation Error

173.00026 - 173.00196

Benign Cancellation

$$f(w-z) = (w-z)(1+\delta)$$

Ill-conditioned: small input $\Delta \rightarrow$ large output Δ

Unstable: small error \rightarrow large output error

- Conditioning: Problem itself's sensitivity
- Stability: Numerical algorithms sensitivity

5) Piecewise Interpolation

Hermite Interpolation: fit to functions points and derivatives

Piecewise Hermite Interpolation (cubics): Use 1 cubic per pair of points, sharing slope/deriv.

Knots: Point where interpolant transitions from one polynomial to the next.

Nodes: Point where data is actually specified.

Kinks: Point where derivatives are different on either side.

I^{th} Interval Polynomial (Hermite) (w/cubic splines)

$$p_i(x) = a_i + b_i(x-x_i) + c_i(x-x_i)^2 + d_i(x-x_i)^3$$

$$a_i = y_i, b_i = s_i, c_i = \frac{3y_i' - 2s_i - s_{i+1}}{\Delta x_i}$$

$$\Delta x_i = x_{i+1} - x_i, y_i' = \frac{y_{i+1} - y_i}{\Delta x_i}, d_i = \frac{s_{i+1} + s_i - 2y_i'}{\Delta x_i^2}$$

eg: Fit a cubic where we have $p(0)=0, p(1)=3, p'(0)=1, p'(1)=0$

Boundary Conditions

Clamped: p' defined

\hookrightarrow both: "complete"

Free: $p''=0$

\hookrightarrow both: "natural"

Periodic: $p_1=p_2$ & $p_1'=p_2'$

Not-a-Knot: end segment 3rd derivatives match.

4) Interpolation

"Predicting other values from limited data"

It's helpful for: curve fitting, estimation, and numerical methods of integration etc.

Polynomial Interpolation

$$p(x) = c_0 + c_1x + c_2x^2 + \dots$$

Ways to solve a Polynomial Interpolation

Vandermonde Matrix

Monomial Basis

$$\begin{bmatrix} 1 & x_1 & x_1^2 & \dots & x_1^{n-1} \\ 1 & x_2 & x_2^2 & \dots & x_2^{n-1} \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ 1 & x_n & x_n^2 & \dots & x_n^{n-1} \end{bmatrix} \begin{bmatrix} c_0 \\ c_1 \\ c_2 \\ \vdots \\ c_{n-1} \end{bmatrix} = \begin{bmatrix} y_1 \\ y_2 \\ \vdots \\ y_n \end{bmatrix}$$

$$V \vec{c} = \vec{y}$$

$$p(x) = \sum_{i=1}^n c_i x^{i-1}$$

Lagrange Basis

$$p(x) = \sum_{i=1}^n y_i L_i(x), \quad L_i(x) = \frac{(x-x_1) \dots (x-x_n)}{(x_i-x_1) \dots (x_i-x_n)}$$

but no $(x-x_i)$ or (x_i-x_i)

coefficients AND data values!

6) Splines & Parametric Curves

Efficient Cubic Splines (Matrix Form)

Interior: $\Delta x_i s_{i-1} + 2(\Delta x_{i-1} + \Delta x_i) s_i + \Delta x_{i-1} s_{i+1} = 3(\Delta x_i y_{i-1}' + \Delta x_{i-1} y_i')$

Clamped BC ($i=1, i=n$): $s_1 = s_1^*, s_n = s_n^*$

Free BC ($i=1, i=n$): $s_1 + \frac{s_2}{2} = \frac{3}{2} y_1', \quad \frac{s_{n-1}}{2} + s_n = \frac{3}{2} y_{n-1}'$

Tri-diagonal \vec{v}

$$\begin{bmatrix} \times & \times & \times & \times \\ \times & \times & \times & \times \\ \times & \times & \times & \times \\ \times & \times & \times & \times \end{bmatrix} \begin{bmatrix} s_1 \\ s_2 \\ s_3 \\ s_n \end{bmatrix} = \begin{bmatrix} r_1 \\ r_2 \\ r_3 \\ r_n \end{bmatrix}$$

Concept Parametric Curves

Instead of $P(x)=y$, consider $\vec{P}(t) = (x(t), y(t))$, allowing loops & overlaps.

approx arc-length: $t_{i+1} = t_i + \sqrt{(x_{i+1}-x_i)^2 + (y_{i+1}-y_i)^2}$

7) ODEs - Ordinary Differential Equations

Very Simple ODE Example $y'(t) = ay(t) \Rightarrow y(t) = y_0 e^{a(t-t_0)}$

Closed-form solutions are rare, so we find approx. solutions via numerical methods.

Timestepping

Forward Euler: $y_{n+1} = y_n + h \cdot f(t_n, y_n)$

real: $y(t_n)$
approx: y_n

8) ODEs - Higher Order Timestepping

(LTE) Local Truncation Error: Error for one step of Forward Euler $\rightarrow y_{n+1} - y(t_{n+1}) = O(h^2)$

We can also use the Taylor Expansion of $y(t_{n+1})$ to compute higher order LTE.

Trapezoidal Rule: $y(t_{n+1}) = y(t_n) + h \cdot y'(t_n) + \frac{h^2}{2} \left(\frac{y'(t_{n+1}) + y'(t_n)}{2} \right)$ (has error $O(h^3)$)

eg: Consider point $(x(t), y(t))$ satisfying:

$$x'(t) = -y(t), y'(t) = x(t), \text{ and } x(t_0)=2, y(t_0)=0$$

① Write down vector recurrence. (Forward Euler)

② Apply Forward Euler up to $t=6$. (Bonus: improved Euler)

LTE: $LTE = y(t_{n+1}) - y_{n+1}$

Absolute Error: $E_{abs} = |x_{exact} - x_{approx}|$

Relative Error: $E_{rel} = \frac{|x_{exact} - x_{approx}|}{|x_{exact}|}$

Taylor Series: $f(x) = f(a) + (x-a)f'(a) + \frac{(x-a)^2}{2!} f''(a) + \dots \iff f(x+h) = f(x) + h \frac{\partial f}{\partial x} + \frac{h^2}{2!} \frac{\partial^2 f}{\partial x^2} + O(h^3)$

Fourier Expansion: $f(t) = a_0 + a_1 \cos(qt) + b_1 \sin(qt) + a_2 \cos(2qt) + b_2 \sin(2qt) + \dots$

Eq: Convert to 1st order:

$$x''(t) + y'(t)x(t) + 2t = 0$$

$$y''(t) + (y(t))^2 x(t) = 0$$

8 ODEs: More Schemes

LTE Explicit: only y_n or earlier define y_{n+1} on RHS.

$$(1^{st}) \text{ Forward Euler } y_{n+1} = y_n + hf(t_n, y_n)$$

$$(2^{nd}) \text{ Improved Euler } y_{n+1} = y_n + \frac{h}{2}(f(t_n, y_n) + f(t_{n+1}, y_n + hf(t_n, y_n)))$$

Implicit: unknowns like y_{n+1} are used on RHS.

$$(1^{st}) \text{ Trapezoidal } y_{n+1} = y_n + \frac{h}{2}(f(t_n, y_n) + f(t_{n+1}, y_{n+1}))$$

$$(2^{nd}) \text{ BDF 2 (multistep) } y_{n+1} = \frac{4}{3}y_n - \frac{1}{3}y_{n-1} + \frac{2}{3}hf(t_{n+1}, y_{n+1})$$

There are many more; implicit/explicit, single/multistep, LTE

9 Higher Order ODEs + Stability

Convert to First Order

① Introduce $y_i = y^{(i-1)}$ for each ≥ 2 derivative. ($i=1, 2, \dots$)

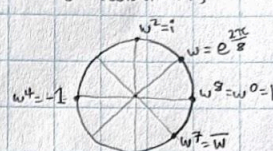
② Substitute into the original equation(s).

Stability Analysis

Practice this!!

① Apply timestepping to test equation.

② Find closed form of solution + error.

③ Find conditions on h that ensures stability. g^{th} roots of unity

10 Truncation Error + Adaptive Timestepping

LTE Process

Given timestepping Scheme $y_{n+1} = \text{RHS} \dots$

- ① Replace approximations with exact (eg. $y_n \rightarrow y(t_n)$).
- ② Taylor expand all RHS values about t_n (like t_{n-1}).
- ③ Taylor expand exact solution $y(t_{n+1})$ for comparison.
- ④ Compute $y(t_{n+1}) - y_{n+1}$. Lowest degree non-canceling power of h gives the local truncation error.

Adaptive Timestepping

"Change timestep size h according to function."

- ① Compute approx solutions w/2 schemes of different orders.
- ② Estimate the error by taking their difference.
- ③ While (error > tolerance):
 - Set $h = h/2$ and recompute solutions (1) and error (2).
- ④ Estimate the error coefficient to predict next step size h_{new} .
- ⑤ Repeat until end time is reached.

11 Fourier Transforms

Continuous Fourier Series

$$f(t) = a_0 + \sum_{k=1}^{\infty} a_k \cos\left(\frac{2\pi kt}{T}\right) + \sum_{k=1}^{\infty} b_k \sin\left(\frac{2\pi kt}{T}\right)$$

$$a_0 = \frac{1}{2\pi} \int_0^{2\pi} f(t) dt \quad a_k = \frac{1}{\pi} \int_0^{2\pi} f(t) \cos(kt) dt \quad b_k = \frac{1}{\pi} \int_0^{2\pi} f(t) \sin(kt) dt$$

 $k, l \in [0, N-1]$

Handy Identities

Orthogonality

$$\int_0^{2\pi} \cos(kt) \sin(jt) dt = 0, \forall k, j \in \mathbb{Z}$$

 $\hookrightarrow \cos^2$ or \sin^2 require $k \neq j$

$$\int_0^{2\pi} \sin(kt) dt = 0$$

Euler's Formula

$$e^{i\theta} = \cos(\theta) + i\sin(\theta) \quad e^{-i\theta} = \cos(\theta) - i\sin(\theta)$$

$$\cos(\theta) = \frac{e^{i\theta} + e^{-i\theta}}{2} \quad \sin(\theta) = \frac{e^{i\theta} - e^{-i\theta}}{2i}$$

12 Discrete Fourier Analysis

Given our sinusoidal expression of $f(t)$ from before, we now have:

$$f(t) = \sum_{k=-\infty}^{\infty} c_k e^{ikt} \quad c_k = \frac{1}{2\pi} \int_0^{2\pi} e^{-ikt} f(t) dt$$

Converting between c_k and a_k, b_k

$$(k > 0) \quad a_0 = c_0, \quad c_k = \frac{a_k}{2} - \frac{ib_k}{2} \quad c_{-k} = \frac{a_k}{2} + \frac{ib_k}{2}$$

13 More DFT

$$\sum_{j=0}^{N-1} W^{jk} W^{-jl} = \sum_{j=0}^{N-1} W^{j(k-l)} = N \delta_{k,l} \rightarrow \delta_{k,l} = \begin{cases} 0; & k \neq l \\ 1; & k = l \end{cases}$$

$$\text{DFT} \Rightarrow \text{Inverse DFT} \quad F_k = \frac{1}{N} \sum_{n=0}^{N-1} f_n W^{-nk} \Rightarrow f_n = \sum_{k=0}^{N-1} F_k W^{nk}$$

$$\sum_{j=0}^{N-1} x^j = \frac{x^N - 1}{x - 1} \quad x \neq 1$$

Properties

- Doubly-infinite
- Periodic in N
- Conjugate symmetric at $N/2$ ($F_k = F_{N-k}^*$)

Discrete Interpolation: N points $\rightarrow N$ coefficients

$$f(t) \approx \sum_{k=-N/2+1}^{N/2} c_k e^{\frac{(2\pi i)kt}{T}} = \sum_{k=0}^{N-1} F_k W^{nk} \quad W = e^{\frac{2\pi i}{N}}$$

14 Even More DFT

Power Spectrum



$$F_0 = \frac{1}{N} \sum_{n=0}^{N-1} f_n$$

Real data \rightarrow symmetric plots

15 Fast Fourier Transform

① Apply butterfly-like algorithm:

$$\begin{aligned} \tilde{f} &\rightarrow g_n = \frac{1}{2}(f_n + f_{n+\frac{N}{2}}) \quad n \in [0, \frac{N}{2}-1] \\ &\rightarrow h_n = \frac{1}{2}(f_n - f_{n+\frac{N}{2}}) W^{-n} \end{aligned}$$

② Unscramble bit-reversed coefficients:

$$[F_0, F_2, F_1, F_3] \rightarrow [F_0, F_1, F_2, F_3] \quad \begin{matrix} 110 \leftrightarrow 011 \\ 1000 \leftrightarrow 0001 \end{matrix}$$

16 Images & Aliases

Simple compression strategy: Discard $|F_k| < \text{tol}$

$$2D \quad F_{k,l} = \frac{1}{NM} \sum_{n=0}^{N-1} \sum_{m=0}^{M-1} f_{n,m} W_N^{-nk} W_M^{-ml}$$

$$W_x = e^{\frac{2\pi i}{x}}$$

Aliasing

if non-zero, gets aliased

$$F_k = c_k + c_{k+N} + c_{k-N} + c_{k+2N} + c_{k-2N} + \dots$$

So high-frequency $c_k \notin [-\frac{N}{2}, \frac{N}{2}]$ alias as low-frequency F_k for $k \in [-\frac{N}{2}, \frac{N}{2}]$

Prevent Aliasing

- ① \uparrow Sampling resolution
- ② Filter too-high freqs before sampling

17) PageRank

Structure the web as a directed graph.

$\deg(j) = \#$ of edges out of node j .

Adjacency Matrix: $G_{ij} = \begin{cases} 1; & \text{link } j \rightarrow i \text{ exists} \\ 0; & \text{otherwise} \end{cases}$

Markov Chain Matrix: $P_{ij} = \begin{cases} \frac{1}{\deg(j)}; & \text{link } j \rightarrow i \text{ exists} \\ 0; & \text{otherwise} \end{cases}$

→ Solve dead-ends by turning each column of all zeros into a column of $1/i$'s.

$d_i = \begin{cases} 1; & \deg(i)=0 \\ 0; & \text{otherwise} \end{cases}$ $e = [1, 1, \dots, 1]^T$ $P' = P + \frac{1}{R} e d^T$

→ Solve loops by escaping to a random page with probability $1-\alpha$ (α usually large, ≈ 0.85)

Google Matrix: $M = \alpha P' + (1-\alpha) \frac{1}{R} e e^T$ teleportation preferences

Linear Algebra Time! ★

Random Surfer Algorithm

Follow K random links R times...

Issues: • Way too many pages
• Dead ends & cycles

Diagram: 1 → 2 → 3

$$G_{33} = \begin{bmatrix} 0 & 1 & 0 \\ 1 & 0 & 0 \\ 1 & 0 & 0 \end{bmatrix}$$

"column to row"

$$P_{33} = \begin{bmatrix} 0 & 1 & 0 \\ 1/2 & 0 & 0 \\ 1/2 & 0 & 0 \end{bmatrix}$$

divide by $\deg(j)$

$$P'_{33} = \begin{bmatrix} 0 & 1 & 1/3 \\ 1/2 & 0 & 1/3 \\ 1/2 & 0 & 1/3 \end{bmatrix}$$

fill zeros

$$M = \begin{bmatrix} 1/20 & 9/10 & 1/3 \\ 19/40 & 1/20 & 1/3 \\ 19/40 & 1/20 & 1/3 \end{bmatrix}$$

$\alpha = 0.85$
→ sums to 1, always

18) Numerical Linear Algebra

Probability Vector: vector q s.t.:

$$0 \leq q_i \leq 1 \quad \text{and} \quad \sum_{i=1}^R q_i = 1$$

With initial state \vec{p}_0 and Markov Matrix M , then $M^n \vec{p}_0$ is the probabilities of being at each page after n steps.

Pagerank asks: $p^\infty = \lim_{k \rightarrow \infty} M^k p_0$
→ more simply, $p^{n+1} = M p^n$

Optimization

Precomputation: p^∞ computed once & stored, then just filter w/keywords.

Sparsity: Most entries are zero...
Sadly M is dense, so we use big-brain.

19) Gaussian Elimination

FACT: Every Markov Matrix has 1 as an eigenvalue.

FACT 2: $\forall \lambda$ of Markov Matrix M , $|\lambda| \leq 1$.

FACT 3: If Q is a Positive MM, there is only one linearly independent eigenvector with $|\lambda|=1$

FACT 4: PageRank will Converge!

→ convergence rate of google matrix is α , eg. $\alpha^n = \text{accuracy}$

But we want to compute it efficiently, so we use our classic RREF gaussian operations!

EigenValues/Vectors

Eigenvalue λ & eigenvector x :

$$Qx = \lambda x \rightarrow (\lambda I - Q)x = 0$$

Thus we solve $\det(\lambda I - Q) = 0$

eg: $Q = \begin{bmatrix} 2 & 2 \\ 5 & -1 \end{bmatrix}$ $\det(\lambda I - Q) = \det \begin{bmatrix} \lambda-2 & -2 \\ -5 & \lambda+1 \end{bmatrix}$
 $\det = ad - bc = \lambda^2 - \lambda - 12 = (\lambda-4)(\lambda+3) = 0$

for numerical solution, we take a different view:

- Factor A into $A=LU$, L & U are triangular.
- Solve $Lz=b$ for intermediate z .
- Solve $Ux=z$ for x .

$$Ax=b$$

$$\|A\|_2 = \max_i \sqrt{|\lambda_i|}$$

eigenvalues of $A^T A$

20) LU Factorization

Gaussian Elimination as Factorization ★

- RREF for U (upper): $\begin{bmatrix} 1 & 1/2 & 1 \\ 0 & 1 & 1 \\ 0 & 0 & 1/3 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} 0 \\ 4 \\ 2/3 \end{bmatrix} \rightarrow \begin{bmatrix} 1 & 1/2 & 1 & 0 \\ 0 & 1 & 1 & 4 \\ 0 & 0 & 1/3 & 2/3 \end{bmatrix} = U$
- Get L (lower): $\begin{bmatrix} 1 & 1/2 & 1 \\ 0 & 1 & 1 \\ 0 & 0 & 1/3 \end{bmatrix} \rightarrow \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 1 \\ 0 & 0 & 1 \end{bmatrix} = L$
- Solve via Backward ($Ux=z$) or Forward ($Lz=Pb$) sub.
- $A \rightarrow PA=LU$, where $P = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$ ★ largest factor top
- Solve! a) $b' = Pb$ b) $Lz=b'$ c) $Ux=z$

21) Norms & Conditioning

P-norms

$$\|\vec{x}\|_p = \left(\sum_{i=1}^n |x_i|^p \right)^{1/p}$$

for $p=1, 2, \dots, \infty$
($\|x\|_\infty = \max_i |x_i|$)

Matrix Norms

$$\|A\| = \max_{\|x\| \neq 0} \frac{\|Ax\|}{\|x\|}$$

$$\|A\|_1 = \max_j \sum_{i=1}^n |A_{ij}|$$

$$\|A\|_\infty = \max_i \sum_{j=1}^n |A_{ij}|$$

max column
max row

Condition Number: $K_n = \frac{\|A^{-1}\|_n \|A\|_n}{1}$ ($n=2$)

Perturbing

$Ax=b$
↓ added
 $A(x+\Delta x) = b + \Delta b$
↓
 $A\Delta x = \Delta b$

$$\frac{\|\Delta x\|}{\|x\|} \leq K(A) \frac{\|\Delta b\|}{\|b\|}$$

$$\frac{\|\Delta x\|}{\|x+\Delta x\|} \leq K(A) \frac{\|\Delta A\|}{\|A\|}$$

22) Conditioning ★

Residual: $r = b - Ax_{\text{approx}} = b - A(x + \Delta x) \Rightarrow \frac{\|\Delta x\|}{\|x\|} \leq K(A) \frac{\|r\|}{\|b\|}$

Gaussian Elim: $\frac{\|x - \hat{x}\|}{\|\hat{x}\|} \leq K(A) \frac{\|A\| E_{\text{machine}}}{\|A\|} \leq K(A) E_{\text{machine}}$

Efficient PageRank

$$p^{(n+1)} = M p^{(n)} = \alpha P p^{(n)} + \frac{\alpha}{R} e d^T p^{(n)} + \frac{1-\alpha}{R} e (e^T p^{(n)})$$

1 in zero-columns



< Leili looking after us before the midterm



Us refusing to face the reality of the final >

v Me sharing my notes with y'all 🧑🏻 We will survive! v

